

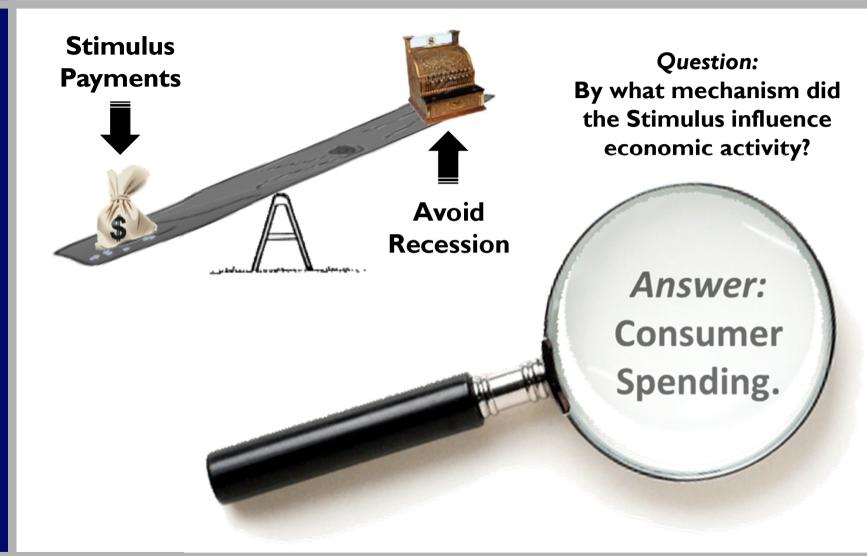


Part 2 Behavioural Modelling of the Household Stimulus



Purpose of Study





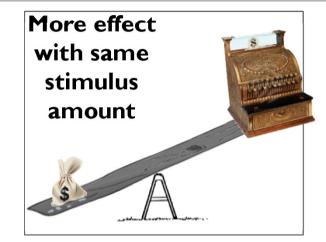


Purpose of Study



Who spent (versus saved)? How much did they spend? What did they spend on? When did they spend?

Modelling

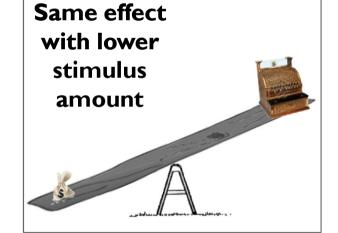














The "House Money Effect



No-Windfall Decision

Choose between:

- (a) A 50% chance to win \$39 and a 50% chance to win \$21.
- (b) A sure gain of \$30.

Windfall Decision

You have just won \$30. Choose between: (c) A gamble in which you have a 50% chance to win \$9 and a 50% chance to lose \$9.

(d) No further gain or loss.

	Choice	Expected Value	Percentage Chosen	
No Windfall	(a)	= (.5*39) + (.5*21) = 30	44%	1:00
N Win	(b)	= 30	56%	difference in risky
Windfall	(c)	= 30 + (.5*9) - (.5*9) = 30	77%	choices
Win	(d)	= 30	23%	

Stimulus income may be spent more readily than regular income.

Benefits of Understanding the Mechanisms



The Treasury

Bonus Category	Approximate recipients	Approximate spend	
Tax	8.7m individuals	\$6.2 billion	
Family	1.5m families	\$2.9 billion	
Farmers Hardship	21,500 individuals	\$20 million	
Training and Learning	550,000 individuals	\$511 million	
Back to school	1.2m families	\$2.6 billion	



Income	Employment	Bonus
\$143,000	Full-time	\$0
\$91,000	Full-time	\$250
\$234,000	TOTALS	\$250

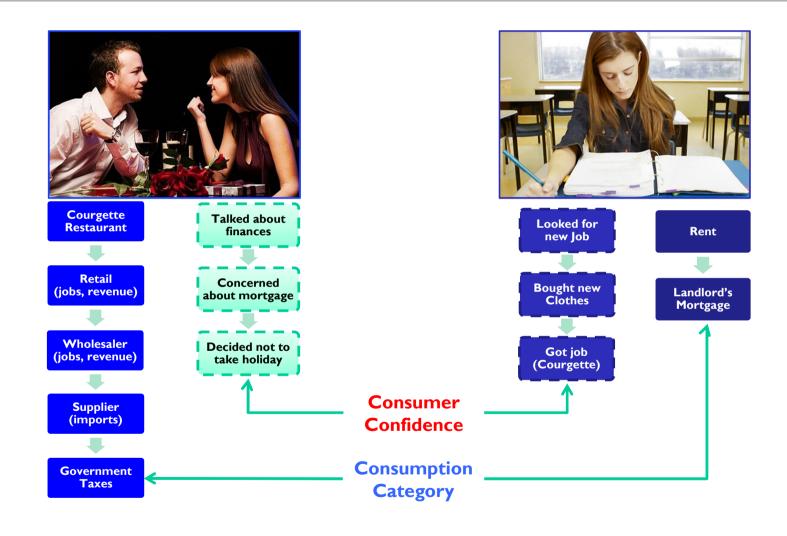


Income	Employment	Bonus	
\$25,000	Part-time	\$900 + \$950	
\$25,000	TOTALS	\$1,850	

Benefits of Understanding the Mechanisms

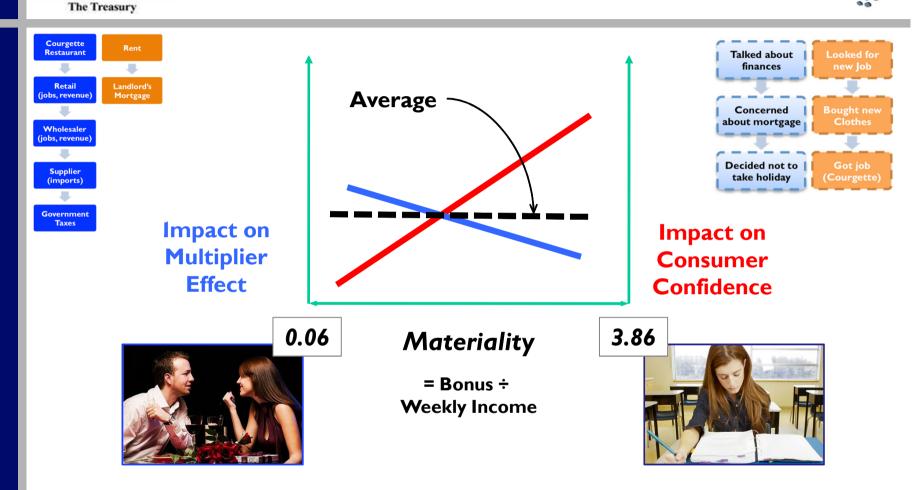


The Treasury



Benefits of Understanding the Mechanisms





Understanding mechanisms allows for more precise interventions.



Research Methodology







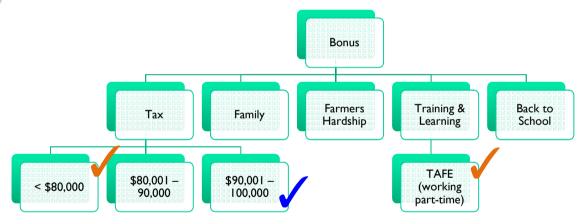
Who got what?



Who got what?

- Stimulus amount
- Demographics
- Situational factors







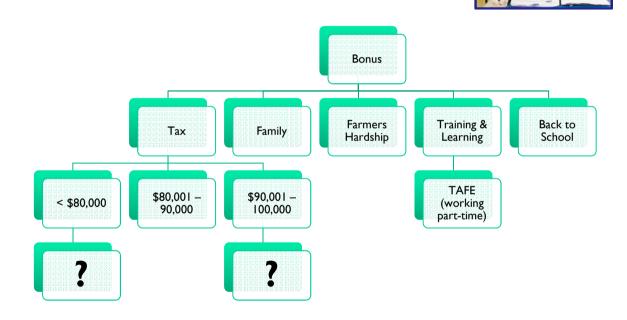
Who got what?



Who got what?

- Stimulus amount
- Demographics
- Situational factors

Age
Gender
Net Worth
Family Size
Industry / Job
Labour force status
Individual / HH debt
Rent / Own Home
Student Type
Mortgage
Education





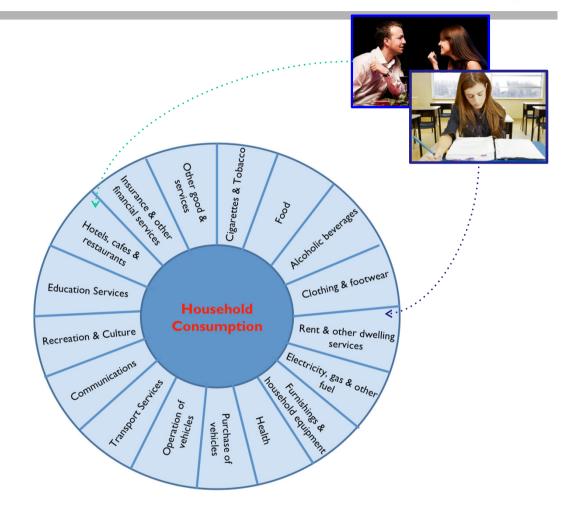
What did they do with it?



What did they do with it? why? • Spend Delay

- 17 Household (HH) Consumption categories

lob insecurity **Financial Stress** Relationship Stress Social (Parental) Support HH Mix (intergenerational) Other Gov Payment (FHOG) Maintenance Deferrals: -Health Care -Dental Care -HH Goods



-Vehicle



What were the effects?



What were the effects?

Movement through the economy

Consumer

Confidence:

- -Spending
- -Investment
 - -Career
 - -Leisure

Multiplier Effect

Flow-on Effect

Social Welfare:

- -Promotion
- -Prevention

Consumer Confidence (propensity to spend)

Multiplier Effect

(the 17 components of Household Consumption)

Primary outcomes of interest

Social Welfare (reduction in dislocation)

Flow-on Effect

(people spent more than the bonus received)



Research Overview



Who got what?

INDEPENDENT VARIABLES

- Stimulus amount
- Demographics
- Situational factors

What did they do with it?

MEDIATING VARIABLES

- Spend delay
- Consumption categories

What were the effects?

DEPENDENT VARIABLES

- Flow through economy